Welcome, Chefs of the realm! Unicorn Stew is a game of fantastical gastronomic creation. The King’s Menu deck will tell you what fickle dining mood he is in today. Whether you’re serving up a Pegasus Pot Pie, Fairy Kabobs, or a bowl of steaming Mermaid Chowder, match your dish the closest to what the King wants (for now) and be named the Realm’s Top Chef!

**CONTENTS**

- **King’s Menu deck** (36 cards)
- **Chef’s Order deck** (84 cards)

**GOAL**

Become the Realm’s Top Chef by winning rounds of play. Be the first to win 3 Menu cards of the same ingredient or 5 cards of the same Dining Option. More on that in a bit!

**HOW TO PLAY**

Shuffle the Order deck and deal each player 6 cards. The rest of the Order deck is set aside as a common draw pile.

The King’s Menu deck is also shuffled and the top card is revealed for all players. The goal of each round is to match the revealed Menu card the closest with an Order card from your hand. Each player chooses an Order card from their hand to be played in secret (unless the card says otherwise) and places it face down on the table. Once every player has made a choice, everyone’s Orders are simultaneously revealed.

In this example we see that the King is craving some Dragon Street Food. Below are 3 cards that could potentially win the round. The Elf Cookies match the Dining Style (Street Food) but not the ingredient (Dragon) while the Candied Dragon Scales match both requirements exactly.

An Order Card that matches exactly to the Menu Card (both ingredient and Dining Option) will usually win the King’s favor. But watch out for sabotage by another chef and of course the beloved Unicorn Stew!

If there are no exact matches, any dish with the same main ingredient (icon) will win. If dishes at this stage match exactly they too cancel each other out and are discarded.

If there is a shortage of that particular ingredient, then the highest cost (numbered) dish of the same Dining Option will win.

If you play a Dragon Scale you cannot participate in the next round.
EXCEPT... the King rarely ever tires of Unicorn Stew. I mean, who would? It’s delicious, or so I’ve heard. If Unicorn Stew is available, it always wins, unless duplicates are played in which case they cancel each other out. Sorry, but the King just can’t stomach a “common” dish. Even one made from unicorns.

THE REALM’S TOP CHEF!
The winner of the game is the first chef to earn the King’s favor by winning 3 cards of the same main ingredient card (such as 3 Phoenix) regardless of Dining Option, OR 5 cards of the same Dining Option (Street...Gourmet...) despite the ingredient.

If the entire King’s Menu deck is expired without a clear winner, the chef with the most cards overall is declared the winner. The Order deck can be reshuffled if you get to the end of it but NOT the King’s Menu deck. Ties are broken by total points (the number value on the cards).

If there is still a tie, the King has everyone put to death and recruits new chefs. Because there is only so much a sovereign ruler can put up with...

POOR MENU PLANNING
On the off chance that none of the above requirements are met (exact match, ingredient match, Dining Option match, Unicorn Stew, or Sabotage) then the King’s Menu card remains in play and the next card from the top of the King’s Menu deck is drawn and placed face up.

DIKING OPTIONS
The four Dining Options are Street Food, Fast Food, Casual Dining, and Gourmet Food. A little something for everyone!

SABOTAGE!
Certain Order Cards allow you special abilities giving you an edge! Gnome, Leprechaun & Fairy cards (cards with a value of 1, 2, or 3) all have unique powers and no chef worth their salt would pass up an opportunity to make their fellow Chefs look foolish in front of the King!

QUESTIONS & CLARIFICATIONS
Leprechaun Cards must be played face up before Order cards are normally turned face up.

Boot Leather & Pixie Dust cards may be played at any time by any player.

If a player plays a Dragon Order card, whether they win or lose the King’s order they cannot play in the following round due to recovering from wounds sustained while hunting Dragon!